

紅磡碼頭公共空間實驗

Open Space Experiment @ Hung Hom Pier

實驗簡介 Introduction

一個空無一物的閒置空間，都已經能成為小朋友的樂園。但從城市設計的角度而言，又是否能透過一些擺設去改善其他用家的體驗呢？為此我們準備了一系列街道裝置，並選址紅磡碼頭旁的空地，希望以實驗的方式去了解使用者對這些裝置的看法，並分析他們使用此空間時的潛在需要，最終利用短片呈現我們的實驗結果。

An empty open space can easily become a playground for children with little effort, but are there any urban design interventions that can make the space more enjoyable for other users? In this experiment setting, we hope to understand users' perception on various street furniture options and their potential needs of using the space, by setting up these installations at the open space adjacent to Hung Hom Pier, which we will present our experiment findings through

背景資料 Background

自從紅磡碼頭對開廣場的露天巴士總站於2019年遷移後，廣場有別於以往被馬上圍封，反而以「先開放、再優化」的形式，開放用地供公眾使用。我們留意到這裡比一般公園更有機和互動地進行多元化的活動，例如兒童遊樂、單車/滑板車、康體運動等等。

Since the relocation of the open-air bus terminus at the plaza opposite the Hung Hom Ferry Pier in 2019, the land has been opened up for public use in the form of "open first, then optimize" instead of closing it immediately. We notice that there are more organic and interactive activities in this park than ordinary parks, such as children's play, bicycle/scooter, sports and so on.



Before 前貌

(Source: hkbus.fandom.com)



Existing condition 現況

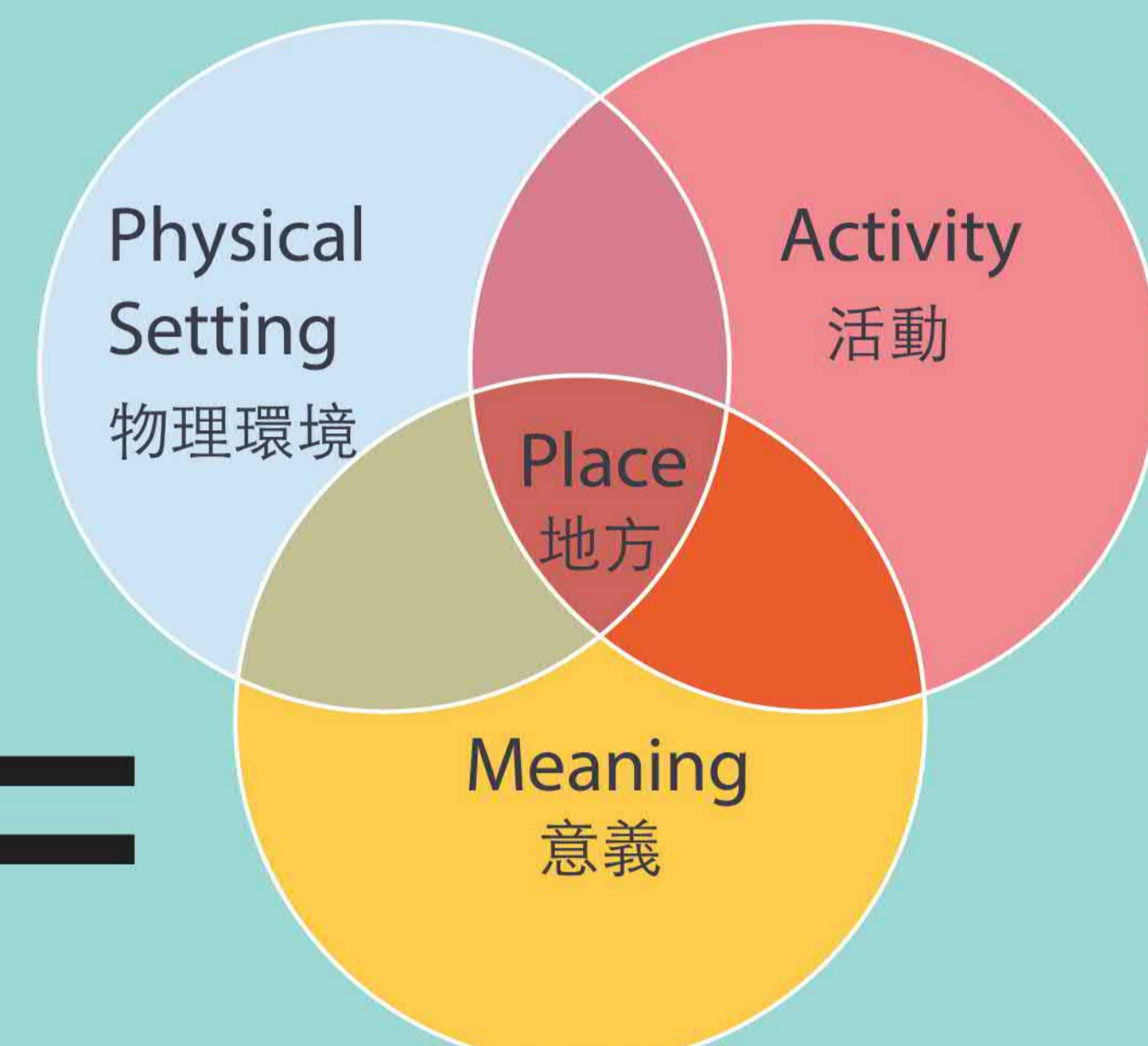


(Source: GeoInfo Map)



知多一點...
TO KNOW MORE...

3 QUALITIES THAT FORSTER URBAN SENSE OF PLACE
個營造城市地方感的元素



BACKYARD EXPERIMENT

(Source: Montgomery, 1998)

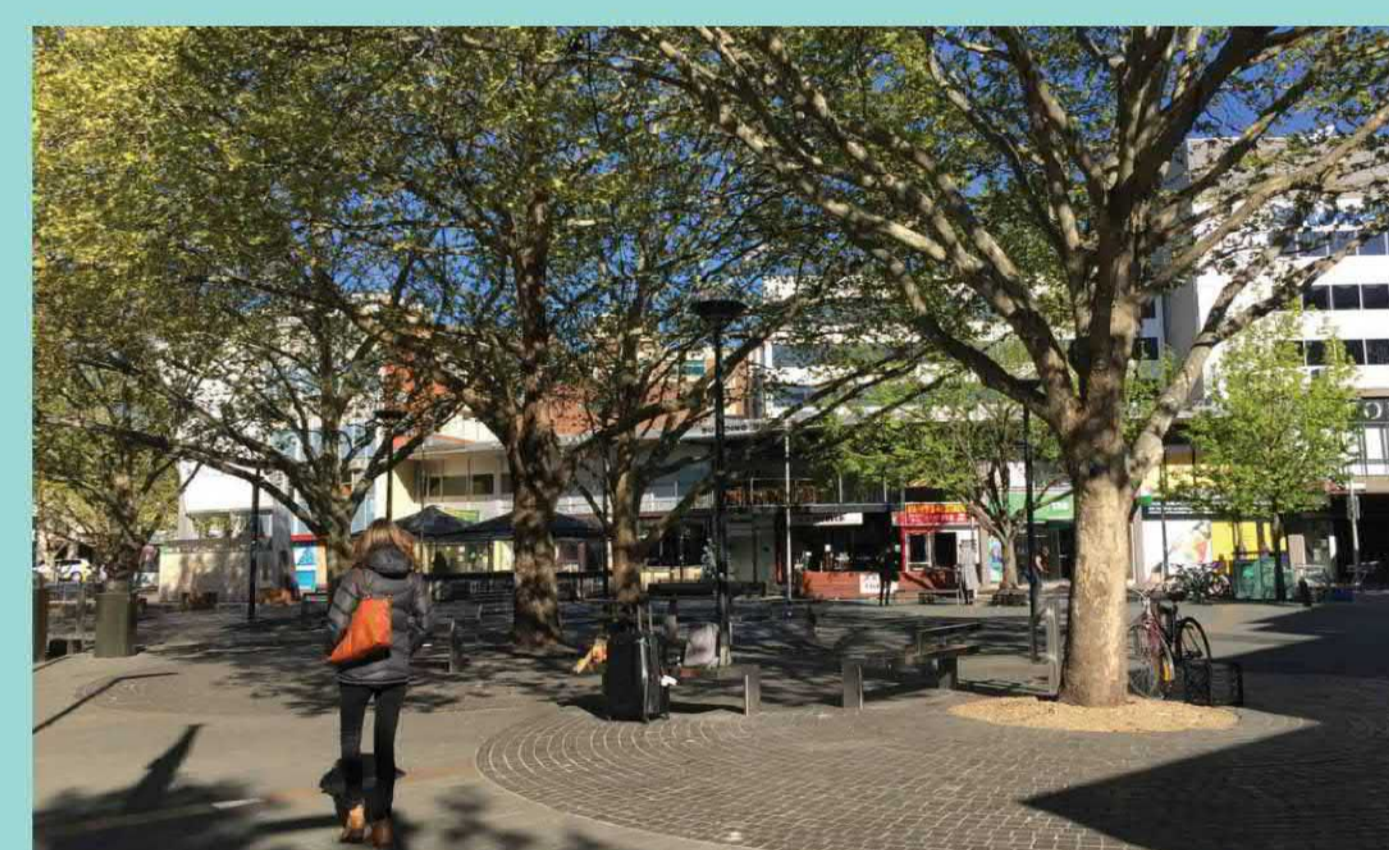
澳洲堪培拉市伽馬之地 Garema Place, Canberra, Australia

位於澳洲堪培拉市中心，伽馬之地是一幅主要由混凝土覆蓋、未被充分利用的公共空間。為深入了解在公共空間的用戶，並揭示可移動座椅和其他簡單措施（如顏色、照明和綠化等）如何影響社區，實驗團隊展開了為期8天的實驗。

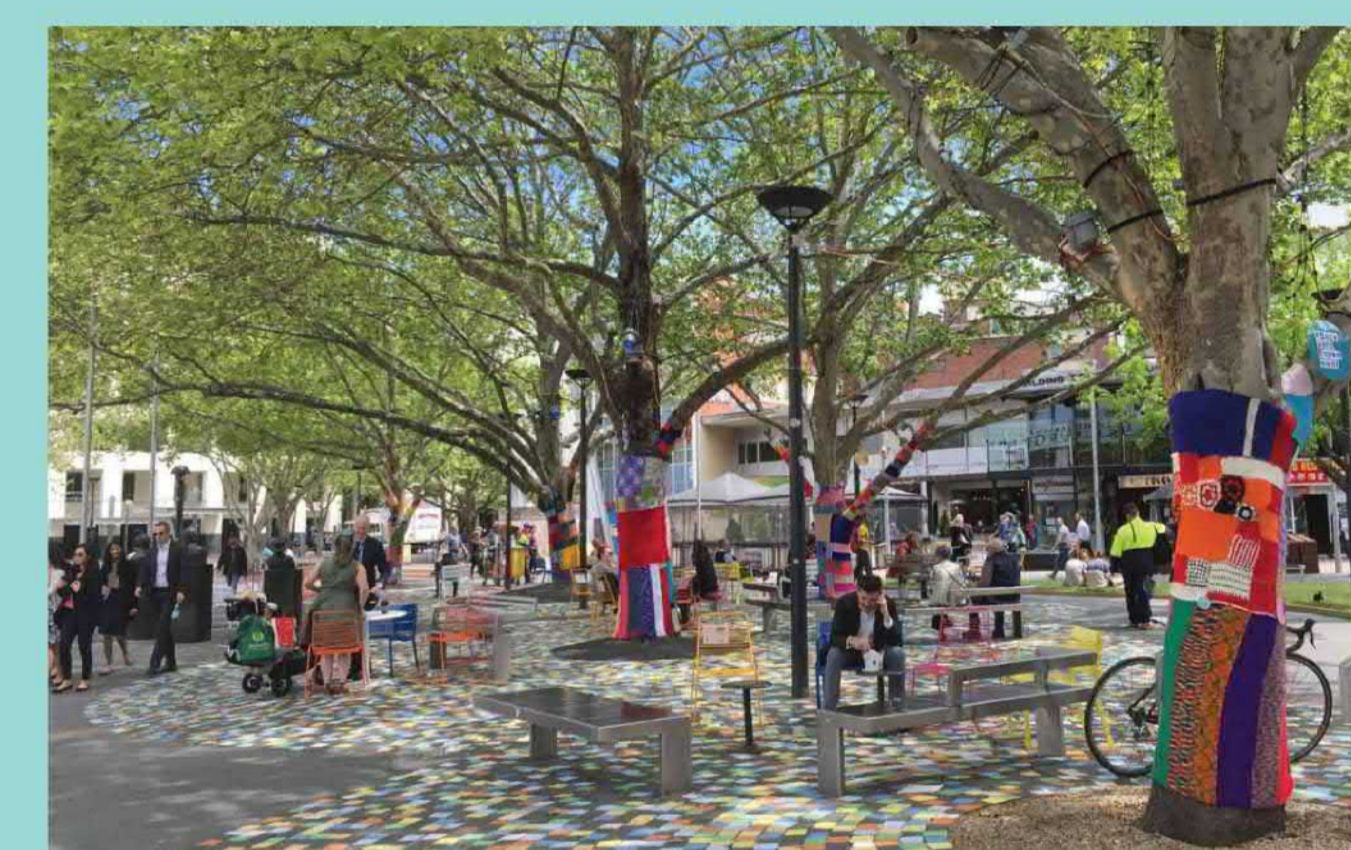
An 8-day experiment was conducted at Garema Place, a largely concrete, underused open space located in the heart of Canberra, to gain insights about the users who spend time in public spaces and to uncover how movable seats and other simple intervention such as colour, lighting and greenery can impact the

實驗結果如下：

The results of experiment are as followed:



Before the experiment 實驗前



During the experiment 實驗期間

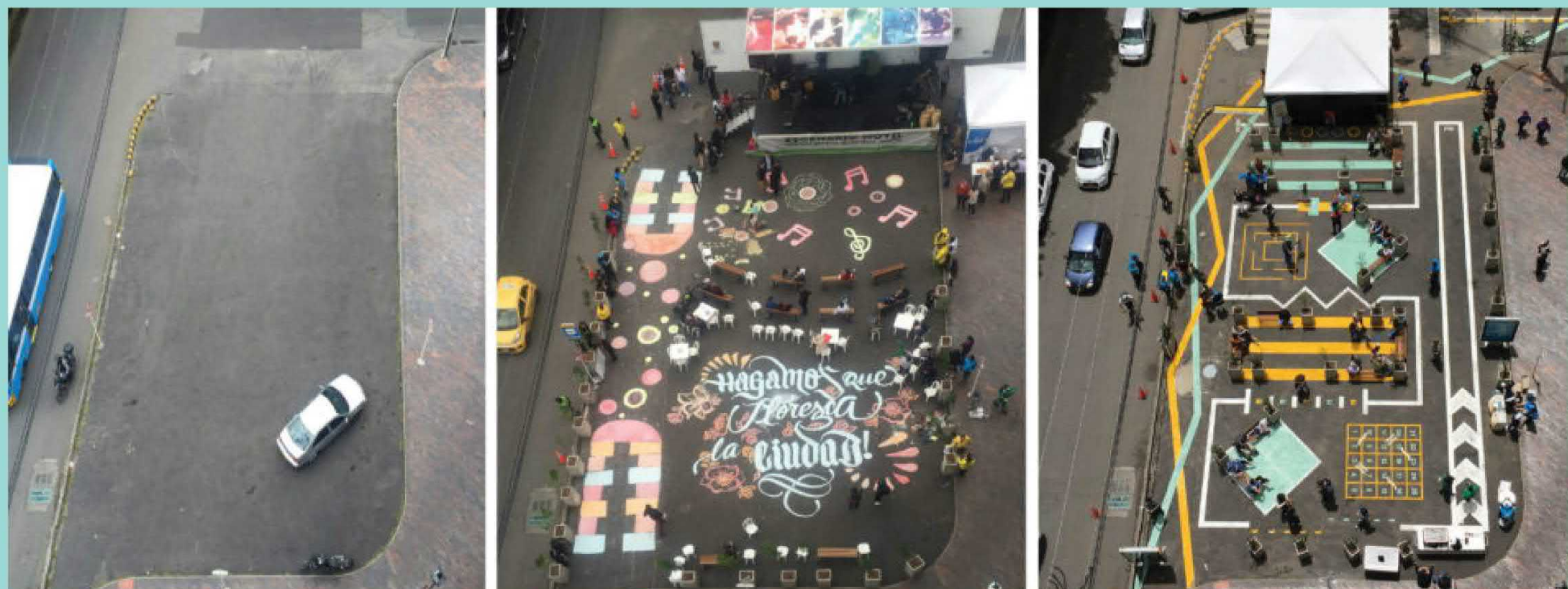
(Source: Street Furniture Australia, 2017)

PLAZOLETA PROGRAM

哥倫比亞波哥大市 City of Bogota, Columbia

該計劃通過改善行人流動性、道路安全和公共空間質量以改善行人環境，首先使用簡單的材料進行為期一天的快閃活動來測試想法。一旦對永久實施的問題和機會有更深入的了解，第二階段試驗將持續數月，並經優化提出最終的設計方案，以活化未被充分利用的公共空間。

With the objective to enhance pedestrian environment by improving pedestrian mobility, road safety and public space quality, the program first test out ideas with a one-day pop-up event with simple materials. Once obtained better knowledge of the issues and opportunities for permanent implementation, the second phase trial as an interim solution will remain for several months and finally come up with a refined final design to reclaim underutilised public spaces in the neighbourhood.



Before the Program 計劃前

During the Program 計劃期間

(Source: Global Designing Cities Initiative, 2016)

我們觀察到... OUR OBSERVATION

主要使用者
Major users

小朋友
Children

照顧者
Caregivers

活動
Activities

踏單車
Cycling

比賽
Racing

結交朋友
Making new friends

交談
Chatting

照顧小孩
Looking after children



碼頭廣場對小朋友而言是遊樂場，賽道，與朋友相聚的地方。但是，在小朋友玩樂的同時，照顧者通常會在烈日當空的碼頭廣場一旁默默等候。有趣的是，我們也觀察到，有些家長會自發地帶私家凳子坐在路肩，跟其他照顧者閑聊。種種的眾生相激發我們開始思考：「假若我們提供一些小道具，加些民間智慧，能否更有效提升由社區合力建成的公共空間呢？」

The pier plaza is the "playground"; "race-lanes"; "gathering points" for the children. While the caregivers usually stand aside to keep an eye on their children. We observe that some of the caregivers brought along their own stools; begin chit-chatting with each other. Given the diverse behaviors of the co-users, we are inspired to imagine that if we provide some small props to the area, will it enhance the experience of all users of the community-led / built public space?

實驗設計 Experiment Design

公眾自發在巴士總站舊址進行不同活動。我們希望在現有的有機發展之上，觀察新增的街道裝置如何帶動空間使用。實驗會在一個週末下午進行，約三至四小時。

People have been using the site for different activities on their own initiative. Building on such organic development, we would like to observe how the street furniture stimulates the use of space. The experiment will be conducted in around 3-4 hours on a weekend afternoon.

觀察和訪問
Observation & Interview

拍攝錄像
Video Documentary

提供座椅：
提供座椅：

Chair 椅子

Stool 凳

Cushion seating 坐墊

Inflatable couch 充氣梳化

Jenga 層層疊

Giant building blocks 巨型積木

Giant canvas 巨型畫布

The location of the materials is indicative only. You are free to adopt the use in your own way! 物資擺放位置僅作示意用。歡迎發揮創意，使用這些物資！

Passive Activities 靜態活動區

Active Activities 動態活動

Ring toss game 拋雪糕筒

Throw and catch ball 拋接球

Hopscotch 跳飛機

+ Existing activities (E.g. Cycling)

+ 現有活動 (例如騎單車)



不同使用者如何使用這些街道裝置？
How will different users utilise the street furniture?



推動符合香港城市環境的都市實驗，為公眾提供創新的城市體驗
Boost urban experiments in Hong Kong's context and give public an innovative urban experience



跟沒有這些街道裝置時相比，使用者的行為有甚麼分別？
What are the differences in people's behaviours when compared to the setting



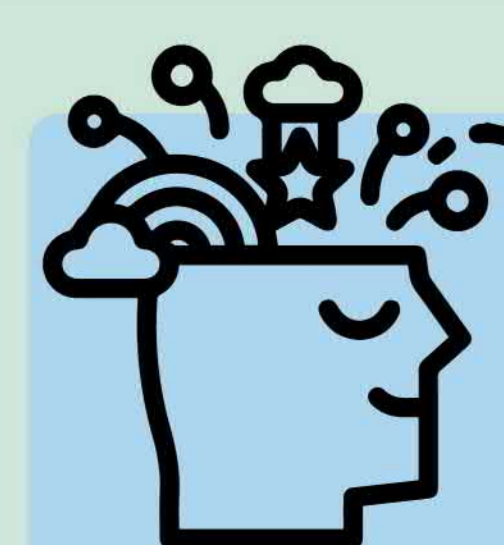
研究如何簡單有效地利用低成本物資為未被充分利用的土地增加活力
Explore using low cost materials as a simple yet effective way to bring vitality to underutilised space



實驗結果能否啟發現址的未來設計和規劃？
Can the results help inform the future design and planning of the site?



引起公眾對城市規劃議題的關注
Arouse public interest in urban planning issues



你認為應該提供什麼街道裝置呢？最終實驗由你決定！

What kinds of street furniture should be provided? You are the one to decide!

